



For detailed rules, please see www.naigc.net/RulesMA.php

	Counting skills	Min. skills	Short routine deduction	Max groups	Dismount req.	Stick bonus	Other bonus	Special Reqs. (-0.3 ea)	Notes	Non FIG A credit?	
NAIGC - Developmental	5 + dismount	6	-1.0 each	3	Non FIG A = .5	A+ = +.1 Vault = +.1	None	None	Developmental Only: No deduction is to be taken for a single half or full empty swing. Further empty swings in succession are deducted as usual. There is no limit to the number of such single empty swings allowed in a single routine. Developmental + L9: -PH: Circling skill NOT required after any skill EG II or III skill to receive credit -SR: Non-FIG A elements do not count towards 3 in a row strength skill max -PB: Half empty swing allowed into peach, giant, cast, or Moy skill	FLOOR	POMMEL HORSE
NAIGC - Modified L9	7 + dismount	6	-1.0 each	4	B = .5 A = .3	B = +.1 C+ = +.2 Vault = +.1	FIG Connection Only	Swing Hndstnd (SR)		STILL RINGS	VAULT
NAIGC - Modified NCAA	9 + dismount	7	-1.0 each	4	C = .5 A, B = .3	B = +.1 C+ = +.2 Vault = +.1	FIG Connection Only	Swing Hndstnd (SR) & Double Flipping Skill (FX)		PARALLEL BARS	HIGH BAR

** All levels (Including NAIGC Modified NCAA)